

ARTS 237 Outline

Spring 07 –Wednesday

Updated: 03/15

8	03/15	Game 1 Due Assignment #4 Given – Game 2 Pitch Introduction to Game 2
9	03/22	Chapter 9: Optimization for Games
10	03/29	Chapter 11 Bitmaps, the Bitmap Data Object, and Bitmap Art Assignment #4 Due Assignment #5 Given – Game 2 Setup
11	04/05	Chapter 12 Jungle Adventure
12	04/12	Chapter 14 Mars Racer Assignment #5 Due Assignment #6 Given – Game 2 Prototype
13	04/19	Chapter 17 Entering the Third Dimension
14	04/26	Chapter 18 Asteroid Run Assignment# 6 Due
15	05/03	Work on Game 2
16	05/10	Game 2 Due